

$$F\Delta t = mv_f - mv_0$$

MOMENTUM

Physics

Unit 4

Physics Unit 4

NAD 2023 Standard F3 (Momentum)

CREDITS

- This Slideshow was developed to accompany the textbook
 - *OpenStax High School Physics*
 - Available for free at <https://openstax.org/details/books/physics>
 - By Paul Peter Urone and Roger Hinrichs
 - 2020 edition
- Some examples and diagrams are taken from the *OpenStax College Physics*, *Physics*, and *Cutnell & Johnson Physics* 6th ed.

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$$F\Delta t = mv_f - mv_0$$

04-01 IMPULSE AND MOMENTUM

In this lesson you will...

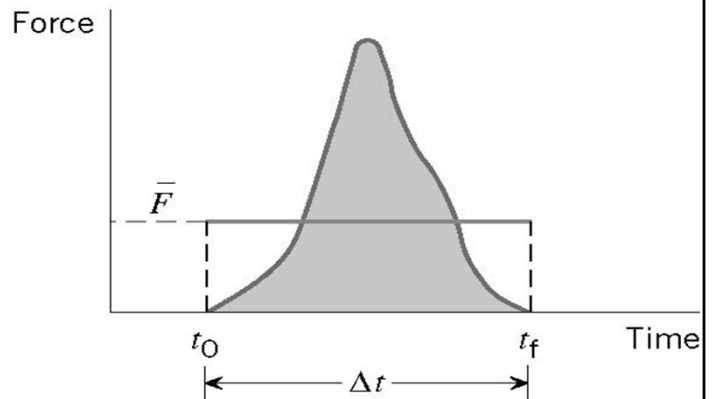
- Define impulse and linear momentum.
- Explain the relationship between momentum and force.
- Describe effects of impulses in everyday life.

OpenStax High School Physics 8.1
OpenStax College Physics 2e 8.1-8.2

04-01 IMPULSE AND MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- Often the force acting on an object is not constant.
 - Baseball or Tennis ball being hit
- Times of force often short
- Force can be huge



04-01 IMPULSE AND MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- To hit a ball well
 - Both size of force and time of contact are important
 - Bring both these together in concept of impulse

04-01 IMPULSE AND MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- Impulse

$$J = F\Delta t$$

- Unit: Ns

- Is a vector

04-01 IMPULSE AND MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- Object responds to amount of impulse
- Large impulse \rightarrow Large response \rightarrow higher v_f
- Large mass \rightarrow less velocity
- Both mass and velocity play role in how responds to impulse

04-01 IMPULSE AND MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- Linear Momentum

$$p = mv$$

- Unit: kg m/s

- Is a vector

- Is important when talking about collisions

04-01 IMPULSE AND MOMENTUM

$$F\Delta t = mv_f - mv_0$$

$$F = ma$$

$$a = \frac{v_f - v_0}{\Delta t}$$

$$F = m \frac{v_f - v_0}{\Delta t} = \frac{mv_f - mv_0}{\Delta t}$$

$$F\Delta t = mv_f - mv_0$$

04-01 IMPULSE AND MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- Impulse = Change in Momentum
- Hard to measure force during contact
- Find change in momentum
 - Use impulse-Momentum Theorem and time of contact to find average force of contact
- Watch [NASCAR Crash](#)

04-01 IMPULSE AND MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- A baseball ($m = 0.14 \text{ kg}$) with initial velocity of -40 m/s (90 mph) is hit. It leaves the bat with a velocity of 60 m/s after 0.001 s . What is the impulse and average net force applied to the ball by the bat?



- Impulse = $14 \text{ N}\cdot\text{s}$
- $F = 14000 \text{ N}$

$$F\Delta t = mv_f - mv_0$$
$$F\Delta t = (0.14 \text{ kg}) \left(60 \frac{\text{m}}{\text{s}}\right) - (0.14 \text{ kg}) \left(-40 \frac{\text{m}}{\text{s}}\right) = 14 \text{ kg m/s}$$
$$F = \frac{14 \text{ kg} \frac{\text{m}}{\text{s}}}{0.001 \text{ s}} = 14000 \text{ N}$$

04-01 IMPULSE AND MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- A raindrop ($m = 0.001 \text{ kg}$) hits a roof of a car at -15 m/s . After it hits, it spatters so the effective final velocity is 0 . The time of impact is 0.01 s . What is the average force?
 - $F = 1.5 \text{ N}$
- What if it is ice so that it bounces off at 10 m/s ?
 - $F = 2.5 \text{ N}$
- Watch Offset Crash

$$F\Delta t = mv_f - mv_0$$

$$F(0.01 \text{ s}) = (0.001 \text{ kg})0 - (0.001 \text{ kg})\left(-15 \frac{\text{m}}{\text{s}}\right)$$

$$F(0.01 \text{ s}) = 0.015 \text{ kg} \frac{\text{m}}{\text{s}}$$

$$F = 1.5 \text{ N}$$

$$F(0.01 \text{ s}) = (0.001 \text{ kg})\left(10 \frac{\text{m}}{\text{s}}\right) - (0.001 \text{ kg})\left(-15 \frac{\text{m}}{\text{s}}\right)$$

$$F(0.01 \text{ s}) = 0.025 \text{ kg} \frac{\text{m}}{\text{s}}$$

$$F = 2.5 \text{ N}$$

Hailstones are usually more massive than raindrops so that the force is even greater.
The rebounding adds force to the collision

$$F\Delta t = mv_f - mv_0$$

04-02 CONSERVATION OF MOMENTUM

In this lesson you will...

- Describe the principle of conservation of momentum.
- Derive an expression for the conservation of momentum.
- Explain conservation of momentum with examples.

OpenStax High School Physics 8.2
OpenStax College Physics 2e 8.3

04-01B BUMPER TESTING LAB

$$F\Delta t = mv_f - mv_0$$

1. Each team makes a bumper out of paper and tape.
 - a. 2.5 cm × 4 cm × 10 cm
 - b. Do not use excessive tape
2. The bumper is placed against the end of the track.
3. The cart is released from a distance as set by the teacher.
4. The maximum force is read from the sensor.

04-02 CONSERVATION OF MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- Do the lab in your worksheet.
- Explain why if a person standing on frictionless ice shoots a bullet at 200 m/s does not move backwards at 200 m/s.
- A 100 kg person pushes off from a 50 kg person on frictionless ice. If the 100 kg person moves at 3 m/s, what speed will the 50 kg person move at?

The person has more mass than the bullet.

Since they are half the mass, they will move at twice the speed. Mass and speed ratios are reciprocals.

04-02 CONSERVATION OF MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- System
 - All the objects involved in the problem
 - Usually only two objects
- Internal Forces – Forces that the objects exert on each other
- External Forces – Forces exerted by things outside of the system

Usually only two objects for linear momentum because very rarely do more than two object hit at the same time. It usually happens that two hit, and then one of those hits another.

Internal forces → the objects pushing each other

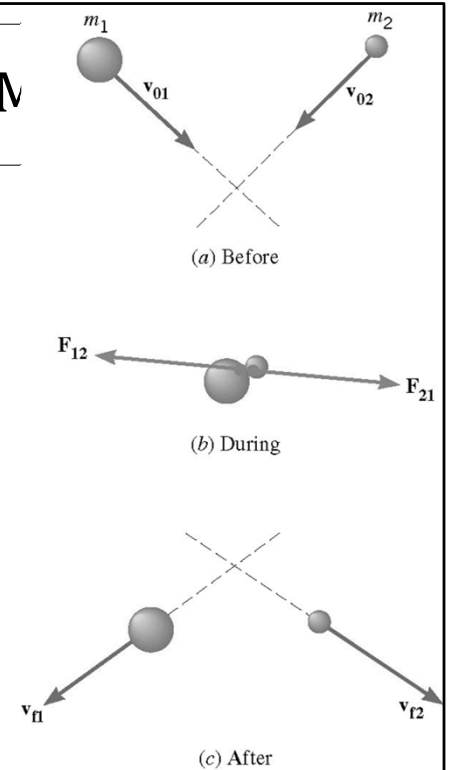
External forces → gravity pulling the objects down

04-02 CONSERVATION OF MOMENTUM

- Two balls hit in the air

- During the collision

- Internal Forces = F_{12} and F_{21}
- External Forces = Weight (W_1 and W_2)



F_{12} and F_{21} are action-reaction pair from Newton's Third Law are equal and opposite

04-02 CONSERVATION OF MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- $F\Delta t = mv_f - mv_0$
- Object 1: $(W_1 + F_{12})\Delta t = m_1v_{f1} - m_1v_{01}$
- Object 2: $(W_2 + F_{21})\Delta t = m_2v_{f2} - m_2v_{02}$
- Add
- $(W_1 + W_2 + F_{12} + F_{21})\Delta t = (m_1v_{f1} + m_2v_{f2}) - (m_1v_{01} + m_2v_{02})$
- $(Ext F + Int F)\Delta t = p_f - p_0$

04-02 CONSERVATION OF MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- Since F_{12} and F_{21} are equal and opposite

- Sum of internal forces = 0

- (External Forces) $\Delta t = p_f - p_0$

- If Isolated system:

- $0 = p_f - p_0$ OR $p_0 = p_f$

Isolated system = no external forces

04-02 CONSERVATION OF MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- Law of Conservation of Momentum

- In an isolated system the total momentum remains constant

$$p_0 = p_f$$

- System can contain any number of objects

- Watch [Crash Video](#)

04-02 CONSERVATION OF MOMENTUM

$$\vec{F}\Delta t = m\vec{v}_f - m\vec{v}_0$$

Reasoning Strategy

1. Decide on the system
2. Identify internal and external forces
3. Is the system isolated? If no, then can't use conservation of momentum
4. Set the total initial momentum of the isolated system equal to the total final momentum

04-02 CONSERVATION OF MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- Two billiard balls are colliding on a table. In order to apply the law of conservation of momentum, what should the system be? One ball or both billiard balls?
 - Two billiard balls.
- External Forces: Weight and Normal Force
 - If the table is horizontal these cancel
- If it were one ball, then the force of the second ball hitting it would not cancel with anything.

04-02 CONSERVATION OF MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- A hockey puck of mass 0.17 kg and velocity 5 m/s is caught by a 0.5 kg mitten laying on the ice. What is the combined velocity after the puck is in the mitten? (ignore friction)

- $v = 1.27 \text{ m/s}$



$$\begin{aligned} p_0 &= p_f \\ m_1 v_{01} + m_2 v_{02} &= m_1 v_{f1} + m_2 v_{f2} \\ (0.17 \text{ kg}) \left(5 \frac{\text{m}}{\text{s}} \right) + (0.5 \text{ kg}) \left(0 \frac{\text{m}}{\text{s}} \right) &= (0.17 \text{ kg})v + (0.5 \text{ kg})v \\ 0.85 \text{ kg} \frac{\text{m}}{\text{s}} &= (0.67 \text{ kg})v \\ v &= 1.27 \text{ m/s} \end{aligned}$$

04-02 CONSERVATION OF MOMENTUM

$$F\Delta t = mv_f - mv_0$$

- A 5 kg baseball pitching machine is placed on some frictionless ice. It shoots a 0.15 kg baseball horizontally at 35 m/s. How fast is the pitching machine moving after it shoots the ball?
- -1.05 m/s
- This is why you feel recoil when you shoot a gun



$$\begin{aligned}p_0 &= p_f \\m_1v_{01} + m_2v_{02} &= m_1v_{f1} + m_2v_{f2} \\(5 \text{ kg})(0) + (0.15 \text{ kg})(0) &= (5 \text{ kg})v + (0.15\text{kg})(35 \text{ m/s}) \\0 &= (5 \text{ kg})v + 5.25 \text{ kg m/s} \\-(5 \text{ kg})v &= 5.25 \text{ kg m/s} \\v &= -1.05 \text{ m/s}\end{aligned}$$

$$F\Delta t = mv_f - mv_0$$

04-03 ELASTIC AND INELASTIC COLLISIONS

In this lesson you will...

- Describe an elastic collision of two objects in one dimension.
- Determine the final velocities in an elastic collision given masses and initial velocities.
 - Define inelastic collision.
 - Explain perfectly inelastic collision.

OpenStax High School Physics 8.3
OpenStax College Physics 2e 8.4-8.5

04-03 ELASTIC AND INELASTIC COLLISIONS

$$F\Delta t = mv_f - mv_0$$

Newton's Cradle Lab

3. Lay the ruler perfectly horizontal and put the marbles in the center touching each other.
4. From one end, roll a marble so that it hits the other four. What happens?
5. From one end, roll two marbles so that it hits the other three. What happens?
6. From one end, roll three marbles so that it hits the other two. What happens?
7. From one end, roll four marbles so that it hits the other one. What happens?
8. Roll one marble extra fast to try to get two marbles to come out at half the speed.
9. If a marble of mass m comes in at velocity v and stops and an identical marble flies out the other side, what will its velocity have to be to conserve momentum?
10. Show that momentum was conserved in steps 3-7.
11. Show that momentum would be conserved in step 7, but kinetic energy would not be conserved if two marbles came out at half the speed.

4. One flies out

5. Two fly out

6. Three fly out

7. Four fly out

8. Can't

9. v

10. mv is the same before and after

11. mv is the same before and after, but $KE = \frac{1}{2}mv^2$ will not be the same because of the v^2

$$KE = KE$$

$$\frac{1}{2}m(2v)^2 = \frac{1}{2}mv^2 + \frac{1}{2}mv^2$$

$$2mv^2 \neq mv^2$$

04-03 ELASTIC AND INELASTIC COLLISIONS

$$F\Delta t = mv_f - mv_0$$

- Watch Bumper Video
- Watch Truck Crash video

- Kinetic Energy

- Energy of motion

- $KE = \frac{1}{2}mv^2$

Demo energy lost to heat by smashing two steel balls together

04-03 ELASTIC AND INELASTIC COLLISIONS

$$F\Delta t = mv_f - mv_0$$

- Subatomic – kinetic energy often conserved
- Macroscopic – kinetic energy usually not conserved
 - Converted into heat
 - Converted into distortion or damage

Demo energy lost to heat by smashing two steel balls together

04-03 ELASTIC AND INELASTIC COLLISIONS

$$F\Delta t = mv_f - mv_0$$

- Elastic – kinetic energy conserved
- Inelastic – kinetic energy not conserved
- Completely inelastic – the objects stick together

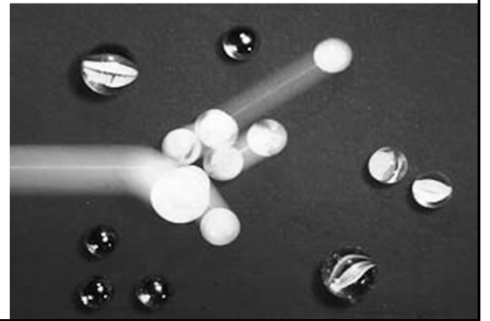
SUV crash test video
NASCAR video
Crash test humor

04-03 ELASTIC AND INELASTIC COLLISIONS

$$F\Delta t = mv_f - mv_0$$

• You are playing marbles. Your 0.10 kg shooter traveling at 1.0 m/s hits a stationary 0.050 kg cat's eye marble. If it is an elastic collision what are the velocities after the collision?

- $v_c = 1.33 \text{ m/s}$
- $v_s = .333 \text{ m/s}$



Momentum

$$m_s v_{0s} + m_c v_{0c} = m_s v_{fs} + m_c v_{fc}$$

$$(0.1 \text{ kg}) \left(1 \frac{\text{m}}{\text{s}}\right) + (0.05 \text{ kg})(0) = (0.1 \text{ kg})v_{fs} + (0.05 \text{ kg})v_{fc}$$

$$0.1 \text{ kg} \frac{\text{m}}{\text{s}} = (0.1 \text{ kg})v_{fs} + (0.05 \text{ kg})v_{fc}$$

$$v_{fs} = 1 \text{ m/s} - 0.5 v_{fc}$$

Kinetic Energy

$$\frac{1}{2} m_s v_{0s}^2 + \frac{1}{2} m_c v_{0c}^2 = \frac{1}{2} m_s v_{fs}^2 + \frac{1}{2} m_c v_{fc}^2$$

$$\frac{1}{2} (0.1 \text{ kg}) \left(1 \frac{\text{m}}{\text{s}}\right)^2 + 0 = \frac{1}{2} (0.1 \text{ kg})v_{fs}^2 + \frac{1}{2} (0.05 \text{ kg})v_{fc}^2$$

$$0.05 \text{ J} = (0.05 \text{ kg})v_{fs}^2 + (0.025 \text{ kg})v_{fc}^2$$

$$v_{fs}^2 + 0.5 v_{fc}^2 = 1 \left(\frac{\text{m}}{\text{s}}\right)^2$$

$$\left(1 \frac{\text{m}}{\text{s}} - 0.5v_{fc}\right)^2 + 0.5 v_{fc}^2 = 1 \left(\frac{\text{m}}{\text{s}}\right)^2$$

$$1 \left(\frac{\text{m}}{\text{s}}\right)^2 - \left(1 \frac{\text{m}}{\text{s}}\right)v_{fc} + 0.25 v_{fc}^2 + 0.5 v_{fc}^2 = 1 \left(\frac{\text{m}}{\text{s}}\right)^2$$

$$-\left(1 \frac{\text{m}}{\text{s}}\right)v_{fc} + 0.75 v_{fc}^2 = 0$$

$$v_{fc} \left(-1 \frac{\text{m}}{\text{s}} + 0.75 v_{fc}\right) = 0$$

$$v_{fc} = 0 \text{ or } 1.33 \text{ m/s}$$

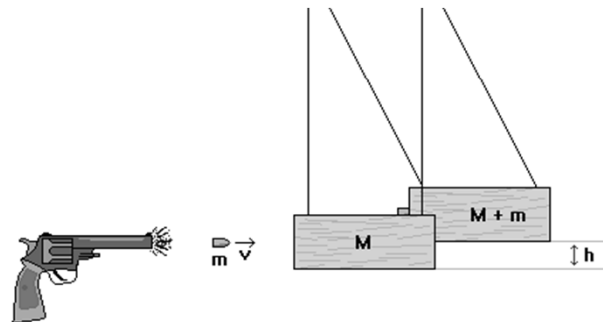
$$v_{fs} = 1 \frac{m}{s} - 0.5 v_{fc}$$
$$V_{fs} = 1 \text{ m/s} - 0.5(1.33 \text{ m/s}) = 0.333 \text{ m/s}$$

04-03 ELASTIC AND INELASTIC COLLISIONS

$$F \Delta t = m v_f - m v_0$$

- A ballistic pendulum can be used to determine the muzzle velocity of a gun. A .01 kg bullet is fired into a 3 kg block of wood. The block is attached with a thin .5m wire and swings to an angle of 40°. How fast was the bullet traveling when it left the gun?

- $v = 455 \text{ m/s}$



Do an actual demonstration
Collision

$$\begin{aligned} m_b v_{0b} + m_w v_{0w} &= m_b v_{fb} + m_w v_{fw} \\ (0.01 \text{ kg})v_{0b} + 0 &= (0.01 \text{ kg})v_f + (3 \text{ kg})v_f \\ (0.01 \text{ kg})v_{0b} &= (3.01 \text{ kg})v_f \end{aligned}$$

After collision

$$\begin{aligned} h &= 0.5 \text{ m} - 0.5 \text{ m} \cos 40^\circ = 0.1170 \text{ m} \\ PE_0 + KE_0 &= PE_f + KE_f \\ 0 + \frac{1}{2}(3.01 \text{ kg})v_f^2 &= (3.01 \text{ kg})\left(9.8 \frac{\text{m}}{\text{s}^2}\right)(0.1170 \text{ m}) + 0 \\ 1.505 \text{ kg } v_f^2 &= 3.45 \text{ J} \\ v_f &= 1.51 \text{ m/s} \end{aligned}$$

Combine

$$\begin{aligned} (0.01 \text{ kg})v_{0b} &= (3.01 \text{ kg})\left(1.51 \frac{\text{m}}{\text{s}}\right) \\ v_{0b} &= 455 \text{ m/s} \end{aligned}$$

04-03 ELASTIC AND INELASTIC COLLISIONS

$$F\Delta t = mv_f - mv_0$$

- Police will sometime reconstruct car accidents. In one accident, the cars stuck together and slid 12 m before they stopped. They measure the coefficient of friction as 0.70. The blue car's mass is 1100 kg and was sitting still at a stop sign when it was hit by the red car whose mass is 990 kg. How fast was the red car going when it hit the blue car?

Work backwards

Find acceleration after collision:

$$v^2 = v_0^2 + 2a(d - d_0)$$

$$0^2 = v_0^2 + 2a(12\text{ m} - 0\text{ m})$$

$$-\frac{v_0^2}{24\text{ m}} = a$$

Forces (cars stuck together $m=2090\text{ kg}$):

$$\mu F_N = ma$$

$$-(0.70)(mg) = ma$$

$$-(0.70)\left(9.8\frac{\text{m}}{\text{s}^2}\right) = -\frac{v_0^2}{24\text{ m}}$$

$$164.64\frac{\text{m}^2}{\text{s}^2} = v_0^2$$

$$v_0 = 12.83\frac{\text{m}}{\text{s}}$$

Use momentum (v_0 is now final v):

$$m_1v_{01} + m_2v_{02} = m_1v_1 + m_2v_2$$

$$(1100\text{ kg})\left(0\frac{\text{m}}{\text{s}}\right) + (990\text{ kg})v_{02} = (1100\text{ kg})\left(12.83\frac{\text{m}}{\text{s}}\right) + (990\text{ kg})\left(12.83\frac{\text{m}}{\text{s}}\right)$$

$$(990\text{ kg})v_{02} = 26817.2\text{ kg}\frac{\text{m}}{\text{s}}$$

$$v_{02} = 27.1\frac{\text{m}}{\text{s}}$$

04-03 ELASTIC AND INELASTIC COLLISIONS

$$F\Delta t = mv_f - mv_0$$

- Watch [Child Seat video](#)
- Watch [Reducing Risk video](#)

04-04 ANGULAR MOMENTUM

In this lesson you will...

- Understand the analogy between angular momentum and linear momentum.
- Observe the relationship between torque and angular momentum.
 - Apply the law of conservation of angular momentum.

Not in OpenStax High School Physics
OpenStax College Physics 2e 10.5

04-04 ANGULAR MOMENTUM

- Linear momentum

- $p = mv$

- Angular momentum

- $L = I\omega$

- Unit:

- $\text{kg m}^2/\text{s}$

- ω must be in rad/s

- When you rotate something you exert a torque.

- More torque = faster change in angular momentum

- $\tau_{net} = \frac{\Delta L}{\Delta t}$

- Like $F = \frac{\Delta p}{\Delta t}$

Demo with the rotation rods

I is like m for rotational motion

04-04 ANGULAR MOMENTUM

• Linear momentum of a system is conserved if $F_{net} = 0$

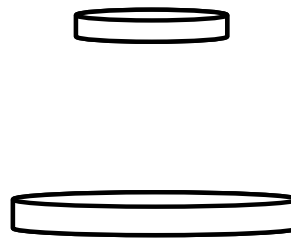
• $p_0 = p_f$

• Angular momentum of a system is also conserved if $\tau_{net} = 0$

• $L_0 = L_f$

04-04 ANGULAR MOMENTUM

- A 10-kg solid disk with $r = 0.40$ m is spinning at 8 rad/s. A 9-kg solid disk with $r = 0.30$ m is dropped onto the first disk. If the second disk was initially not rotating, what is the angular velocity after the disks are together?
 - $\omega = 5.31$ rad/s
- What was the torque applied by the first disk onto the second if the collision takes 0.01 s?
 - $\tau = 215$ Nm



Disk 1:

$$\omega_0 = 8 \frac{\text{rad}}{\text{s}}, r = 0.4 \text{ m}, m = 10 \text{ kg}$$

$$I = \frac{1}{2} MR^2 = \frac{1}{2} (10 \text{ kg})(0.4 \text{ m})^2 = 0.8 \text{ kg} \cdot \text{m}^2$$

Disk 2:

$$\omega_0 = 0 \frac{\text{rad}}{\text{s}}, r = 0.3 \text{ m}, m = 9 \text{ kg}$$

$$I = \frac{1}{2} MR^2 = \frac{1}{2} (9 \text{ kg})(0.3 \text{ m})^2 = 0.405 \text{ kg} \cdot \text{m}^2$$

$$L = I\omega$$

$$L_0 = L_f$$

$$(0.8 \text{ kgm}^2) \left(8 \frac{\text{rad}}{\text{s}} \right) + (0.405 \text{ kgm}^2)(0) = (0.8 \text{ kgm}^2 + 0.405 \text{ kgm}^2)\omega$$

$$6.4 \text{ kgm}^2 = (1.205 \text{ kgm}^2)\omega$$

$$\omega = 5.31 \text{ rad/s}$$

$$\tau = \frac{\Delta L}{\Delta t}$$

$$\tau = \frac{0.405 \text{ kgm}^2 \left(5.31 \frac{\text{rad}}{\text{s}} \right) - 0}{0.01 \text{ s}} = 215.055 \text{ Nm}$$

04-04 ANGULAR MOMENTUM

- Angular Momentum conserved if net external torque is zero
- Linear Momentum conserved if net external force is zero
- Kinetic Energy conserved if elastic collision

04-04 ANGULAR MOMENTUM

- Direction of angular quantities
 - Right-hand Rule
 - Hold hand out with thumb out along axis
 - Curl your fingers in direction of motion (you may have to turn your hand upside down)
 - vector in direction of thumb



04-04 ANGULAR MOMENTUM

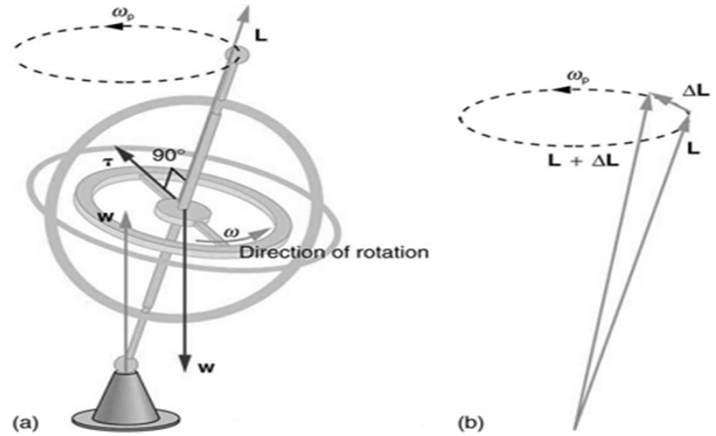
- A person is holding a spinning bicycle wheel while he stands on a stationary frictionless turntable. What will happen if he suddenly flips the bicycle wheel over so that it is spinning in the opposite direction?



Consider the system of turntable, person, and wheel. The total angular momentum before is \vec{L} upward. Afterward, the total angular momentum must be the same. If the wheel is upside down, its angular momentum is $-\vec{L}$ so the angular momentum of the person must be $+\vec{2L}$. So the person rotates in the direction the wheel was initially spinning.

04-04 ANGULAR MOMENTUM

- Gyroscopes
- Two forces acting on a spinning gyroscope. The torque produced is perpendicular to the angular momentum, thus the direction of the torque is changed, but not its magnitude. The gyroscope *precesses* around a vertical axis, since the torque is always horizontal and perpendicular to \mathbf{L} .
- If the gyroscope is *not* spinning, it acquires angular momentum in the direction of the torque ($\mathbf{L} = \Delta\mathbf{L}$), and it rotates around a horizontal axis, falling over just as we would expect.



Use right-hand rule to find direction of torque.

Earth itself acts like a gigantic gyroscope. Its angular momentum is along its axis and points at Polaris, the North Star. But Earth is slowly precessing (once in about 26,000 years) due to the torque of the Sun and the Moon on its nonspherical shape.